

Council Forum

Thursday, 23rd January, 2020

6.00 pm

Council Chamber, Blackburn Town Hall

AGENDA

1. **Welcome and Apologies**
2. **Prayers by the Mayor's Chaplain**
3. **Minutes Of The Previous Meeting**
Policy Council Mins Dec 2019 **3 - 4**
4. **Declarations of Interest**
DECLARATIONS OF INTEREST FORM **5**
5. **Mayoral Communications**
6. **Council Forum**
To consider questions from members of the public received under Procedure Rule 12.
7. **To consider Motions submitted under Procedure Rule 12**
Motion - Fireworks **6**
One Motion has been submitted as follows:
8. **Statement of Licensing Policy**
CF report_Licensing Act 2003 Policy 2020 **7 - 56**
Statement Lic Policy 2020 v2.0
9. **Update from other Committees**
As two of the three Scrutiny Committees will have only recently met due to the rearranged meetings as a result of the General Election, the Chairs of the Policy and Resources, PLACE and PEOPLE Overview and Scrutiny Committees will verbally update the Council Forum on the work of their Committees.
10. **Reports of the Executive Members with Portfolios**

10.1	Leader	
	Leader	57 - 59
10.2	Children, Young People & Education	
	Children, Young People & Education	60 - 63
10.3	Environmental Services	
	Final Environment Council Forum January 2020	64 - 66
10.4	Public Health & Wellbeing	
	Public Health and Wellbeing	67 - 70
10.5	Adult Services & Prevention	
	Adults and Prevention	71 - 74
10.6	Digital & Customer Services	
	Digital and Customer Services	75 - 76
10.7	Finance & Governance	
	Finance and Governance	77 - 78
10.8	Growth & Development	
	Growth and Development	79 - 83
11.	Draft Year Planner 2020-21	
	Year Planner 2020-21	84 - 87
	To consider the draft Year Planner for 2020-21, ahead of approval of the final version at Finance Council on 24 th February 2020.	
12.	To consider any questions received from Members under Procedure Rule 11	

PART 2: ITEMS FOR CONSIDERATION IN PRIVATE

There are no items to be considered under Part 2.

Date Published: Wednesday, 15 January 2020
Denise Park, Chief Executive